

**Amendments to the Specification:**

Please replace paragraph [0067] with the following amended paragraph:

[0067] In the present embodiment, each time a model is referenced, the object creation environment retrieves the latest copy of the referenced model stored in the storage system. Thus, for example, in the situation above, when the user initially defines a lower arm model, a hand model specifies four fingers. Later, the hand model is updated to include five fingers. Subsequently, when the user re-opens the lower arm model, the object creation environment references the latest hand model that specifies five fingers. Because a copy of the referenced object is not stored in the new object model, in embodiments, the environment requests the latest "released" or "checked-in" object models. In this embodiment, the referencing functionality is provided to the object creation environment so that it opens the correct reference model, and applies the appropriate set attributes. Emphasis added.